

# IPv6 Addressing



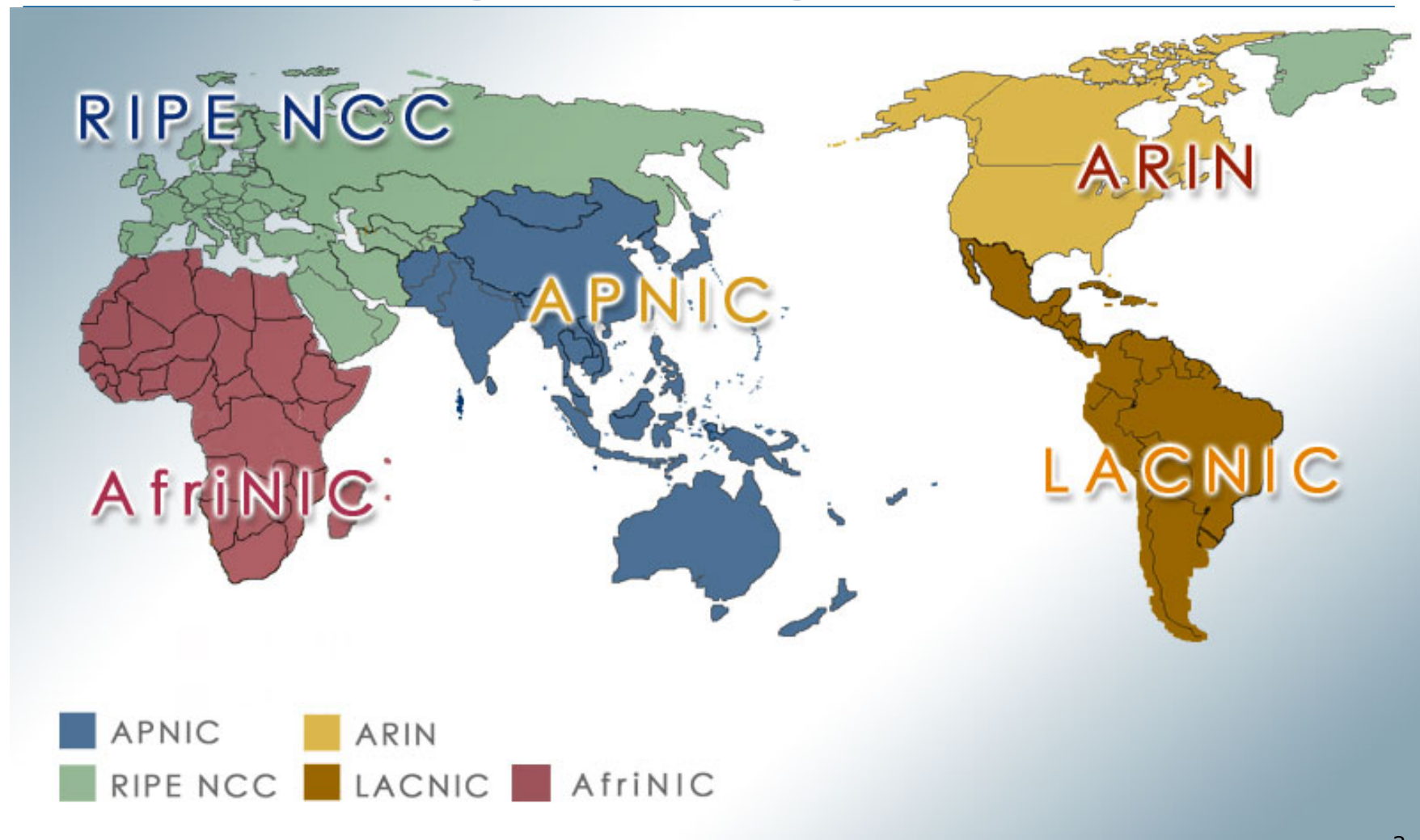
ISP Training Workshops

# Where to get IPv6 addresses

---

- ❑ Your upstream ISP
- ❑ Africa
  - AfriNIC – <http://www.afrinic.net>
- ❑ Asia and the Pacific
  - APNIC – <http://www.apnic.net>
- ❑ North America
  - ARIN – <http://www.arin.net>
- ❑ Latin America and the Caribbean
  - LACNIC – <http://www.lacnic.net>
- ❑ Europe and Middle East
  - RIPE NCC – <http://www.ripe.net/info/ncc>

# Internet Registry Regions



# Getting IPv6 address space (1)

---

- **From your Regional Internet Registry**
  - Become a member of your Regional Internet Registry and get your own allocation
    - Membership usually open to all network operators
  - General allocation policies are outlined in RFC2050
    - RIR specific details for IPv6 allocations are listed on the individual RIR website
  - Open to all organisations who are operating a network
  - Receive a /32 (or larger if you will have more than 65k /48 assignments)

# Getting IPv6 address space (2)

---

## □ From your upstream ISP

- Receive a /48 from upstream ISP's IPv6 address block
- Receive more than one /48 if you have more than 65k subnets

## □ If you need to multihome:

- Apply for a /48 assignment from your RIR
- Multihoming with provider's /48 will be operationally challenging
  - Provider policies, filters, etc

# Using 6to4 for IPv6 address space

---

- ❑ Some entities use 6to4
  - Not recommended due to operational problems
  - Read <http://datatracker.ietf.org/doc/draft-ietf-v6ops-6to4-to-historic>
- ❑ FYI: 6to4 operation:
  - Take a single public IPv4 /32 address
  - 2002:<ipv4 /32 address>::/48 becomes your IPv6 address block, giving 65k subnets
  - Requires a 6to4 gateway
  - 6to4 is a means of connecting IPv6 islands across the IPv4 Internet

# Addressing Plans – ISP Infrastructure

---

- ❑ ISPs should receive /32 from their RIR
- ❑ Address block for router loop-back interfaces
  - Number all loopbacks out of **one** /64
  - /128 per loopback
- ❑ Address block for infrastructure (backbone)
  - /48 allows 65k subnets
  - /48 per region (for the largest multi-national networks)
  - /48 for whole backbone (for the majority of networks)
  - Summarise between sites if it makes sense

# Addressing Plans – ISP Infrastructure

---

- ❑ What about LANs?
  - /64 per LAN
- ❑ What about Point-to-Point links?
  - Protocol design expectation is that /64 is used
  - /127 now recommended/standardised
    - ❑ <http://www.rfc-editor.org/rfc/rfc6164.txt>
    - ❑ (reserve /64 for the link, but address it as a /127)
  - Other options:
    - ❑ /126s are being used (mimics IPv4 /30)
    - ❑ /112s are being used
      - Leaves final 16 bits free for node IDs
    - ❑ Some discussion about /80s, /96s and /120s too



# Addressing Plans – Customer

---

- ❑ Customers get **one** /48
  - Unless they have more than 65k subnets in which case they get a second /48 (and so on)
- ❑ In typical deployments today:
  - Several ISPs give small customers a /56 or a /60 and single LAN end-sites a /64, e.g.:
    - /64        if end-site will only ever be a LAN
    - /60        for small end-sites (e.g. consumer/broadband)
    - /56        for medium end-sites (e.g. small business)
    - /48        for large end-sites
  - (This is another very active discussion area)

# Addressing Plans – Customer

---

- ❑ Consumer Broadband Example:
  - DHCPv6 pool is a /48
    - ❑ DHCPv6 hands out /60 per customer
    - ❑ Which allows for 4096 customers per pool
- ❑ Business Broadband Example:
  - DHCPv6 pool is a /48
    - ❑ DHCPv6 hands out /56 per customer
    - ❑ Which allows for 256 customers per pool
  - If BRAS has more than 256 business customers, increase pool to a /47
    - ❑ This allows for 512 customers at /56 per customer
  - Increasing pool to /46 allows for 1024 customers
  - BRAS announces entire pool as one block by iBGP

# Addressing Plans – Customer

---

- Business “leased line”:
  - /56 per customer
  - Reserve the /48 – allows for growth of customer network
- Hosted services:
  - One physical server per vLAN
  - One /64 per vLAN
  - How many vLANs per PoP?
  - /48 reserved for entire hosted servers across backbone
    - Internal sites will be subnets and carried by iBGP

# Addressing Plans – Miscellaneous

---

## □ NOC:

- ISP NOC is “trusted” network and usually considered part of infrastructure /48
  - Contains management and monitoring systems
  - Hosts the network operations staff

## □ Infrastructure Suggestions:

- Loopbacks:
  - take the first /64
- NOC & Management systems:
  - take the last /60 (allows enough subnets)
- Backbone point to point links:
  - Occupy the remaining /48 space

# Addressing Plans – ISP to Customer

---

## □ ISP to Customer links

### ■ Use ipv6 unnumbered

- Which means no ipv6 address
- Router adopts the specified interface's IPv6 address
  - Router doesn't actually need an IPv6 address to forward packets

Or

### ■ Use the second /48 for point to point links

- Useful if ISP monitors point to point link state for customers
- Link addresses are untrusted, so do not want them in the first /48 used for the backbone &c
- Aggregate per router and carry in iBGP (not ISIS/OSPF)

# Addressing Plans – Routing Considerations

---

- ❑ Carry Broadband pools in iBGP across the backbone
  - Not in OSPF/ISIS
- ❑ Multiple Broadband pools on one BRAS should be aggregated if possible
  - Reduce load on iBGP
- ❑ Aggregating leased line customer address blocks per router or per PoP is undesirable:
  - Interferes with ISP's traffic engineering needs
  - Interferes with ISP's service quality and service guarantees

# Addressing Plans – Traffic Engineering

---

- ❑ Smaller providers will be singled homed
  - The customer portion of the ISP's IPv6 address block will usually be assigned sequentially
- ❑ Larger providers will be multihomed
  - Two, three or more external links from different providers
  - Traffic engineering becomes important
  - Sequential assignments of customer addresses will negatively impact load balancing

# Addressing Plans – Traffic Engineering

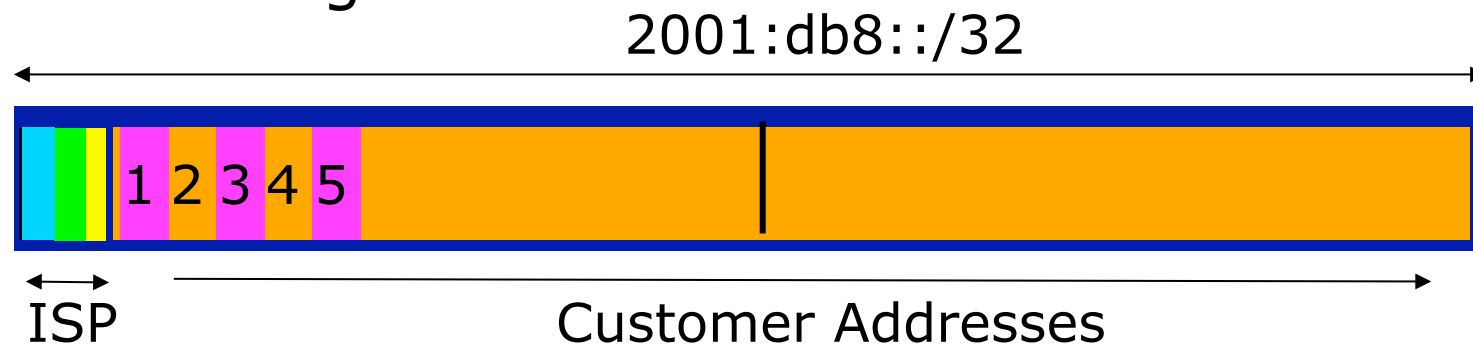
---

- ❑ ISP Router loopbacks and backbone point-to-point links make up a small part of total address space
  - And they don't attract traffic, unlike customer address space
- ❑ Links from ISP Aggregation edge to customer router needs one /64
  - Small requirements compared with total address space
  - Some ISPs use IPv6 unnumbered
- ❑ Planning customer assignments is a very important part of multihoming
  - Traffic engineering involves subdividing aggregate into pieces until load balancing works



# Unplanned IP addressing

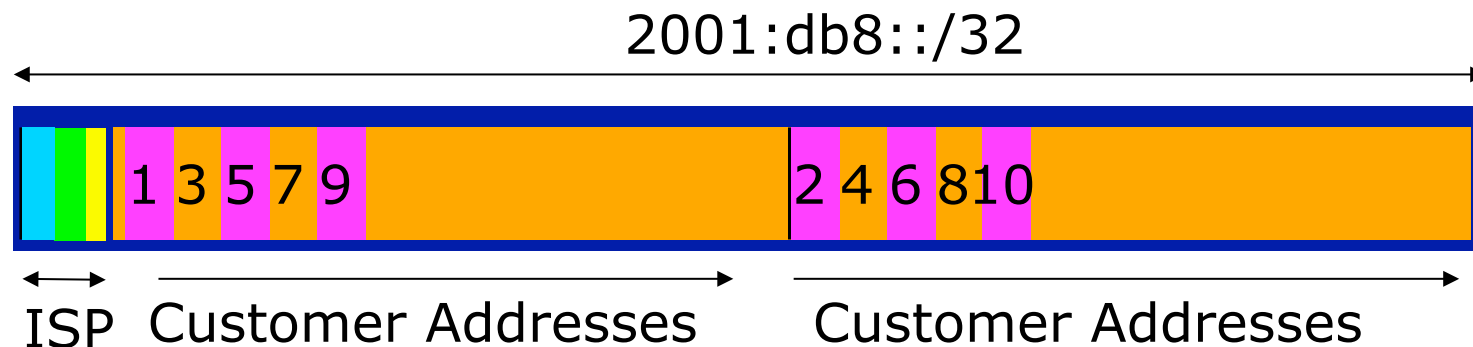
- ISP fills up customer IP addressing from one end of the range:



- Customers generate traffic
  - Dividing the range into two pieces will result in one /33 with all the customers and the ISP infrastructure the addresses, and one /33 with nothing
  - No loadbalancing as all traffic will come in the first /33
  - Means further subdivision of the first /33 = harder work

# Planned IP addressing

- If ISP fills up customer addressing from both ends of the range:



- Scheme then is:
  - First customer from first /33, second customer from second /33, third from first /33, etc
- This works also for residential versus commercial customers:
  - Residential from first /33
  - Commercial from second /33

# Planned IP Addressing

---

- ❑ This works fine for multihoming between two upstream links (same or different providers)
- ❑ Can also subdivide address space to suit more than two upstreams
  - Follow a similar scheme for populating each portion of the address space
- ❑ Don't forget to always announce an aggregate out of each link

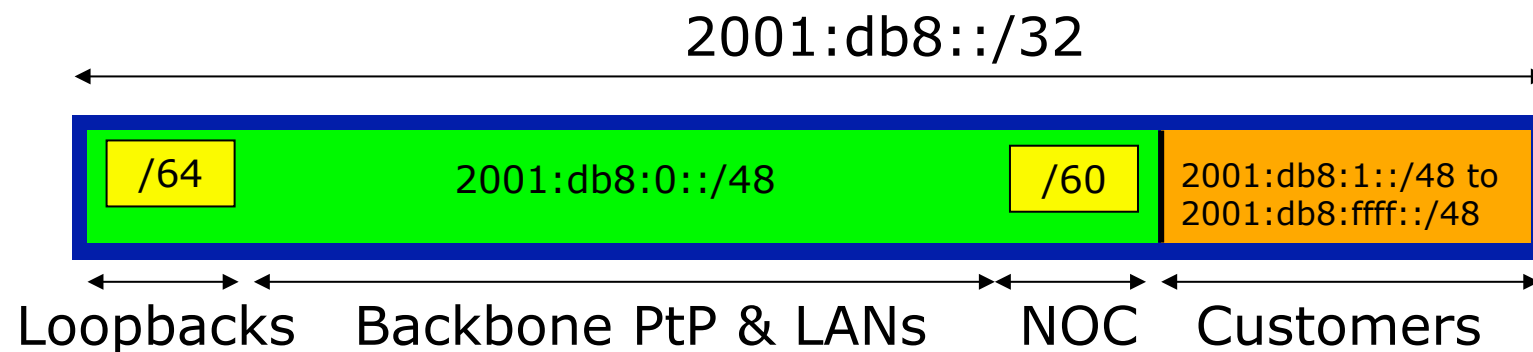
# Addressing Plans – Advice

---

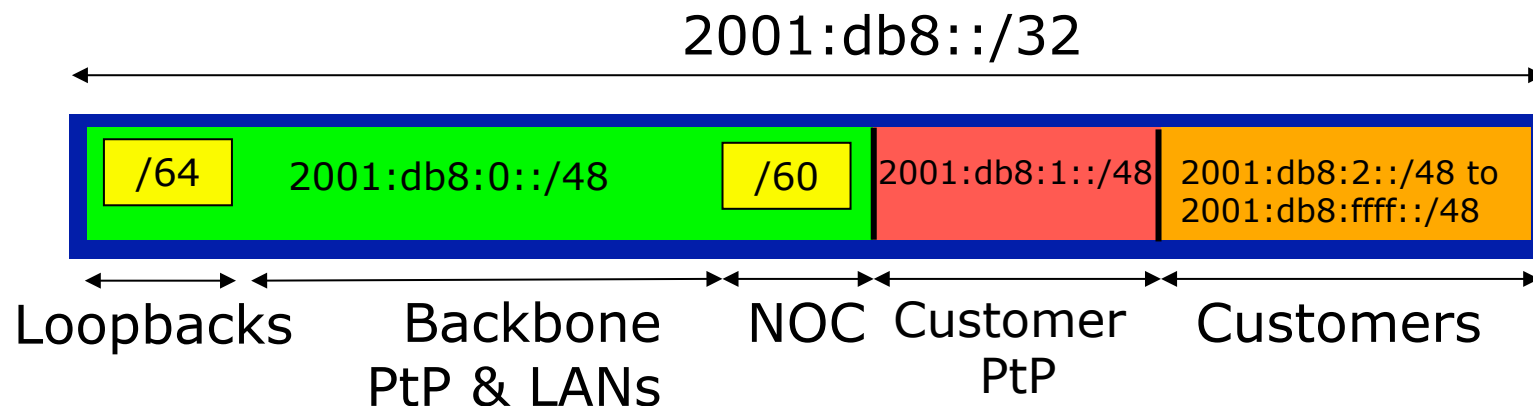
- ❑ Customer address assignments should not be reserved or assigned on a per PoP basis
  - Follow same principle as for IPv4
  - Subnet aggregate to cater for multihoming needs
  - ISP iBGP carries customer nets
  - Aggregation within the iBGP not required and usually not desirable
  - Aggregation in eBGP is very necessary
- ❑ Backbone infrastructure assignments:
  - Number out of a **single** /48
    - ❑ Operational simplicity and security
  - Aggregate to minimise size of the IGP

# Addressing Plans – Scheme

## □ Looking at Infrastructure:



## □ Alternative:



# Addressing Plans

## Planning

---

- Registries will usually allocate the next block to be contiguous with the first allocation
  - (RIRs use a sparse allocation strategy – industry goal is aggregation)
  - Minimum allocation is /32
  - Very likely that subsequent allocation will make this up to a /31 or larger
  - So plan accordingly

# Addressing Plans (contd)

---

- ❑ Document infrastructure allocation
  - Eases operation, debugging and management
- ❑ Document customer allocation
  - Customers get /48 each
  - Prefix contained in iBGP
  - Eases operation, debugging and management
  - Submit network object to RIR Database

# Addressing Tools

---

▣ Examples of IP address tools (which support IPv6 too):

- NetDot [netdot.uoregon.edu](http://netdot.uoregon.edu)
- HaCi [sourceforge.net/projects/haci](http://sourceforge.net/projects/haci)
- IPAT [nethead.de/index.php/ipat](http://nethead.de/index.php/ipat)
- ipv6gen [techie.devnull.cz/ipv6/ipv6gen/](http://techie.devnull.cz/ipv6/ipv6gen/)
- sipcalc [www.routemeister.net/projects/sipcalc/](http://www.routemeister.net/projects/sipcalc/)
- freeipdb [home.globalcrossing.net/~freeipdb/](http://home.globalcrossing.net/~freeipdb/)



# IPv6 Addressing



ISP Training Workshops