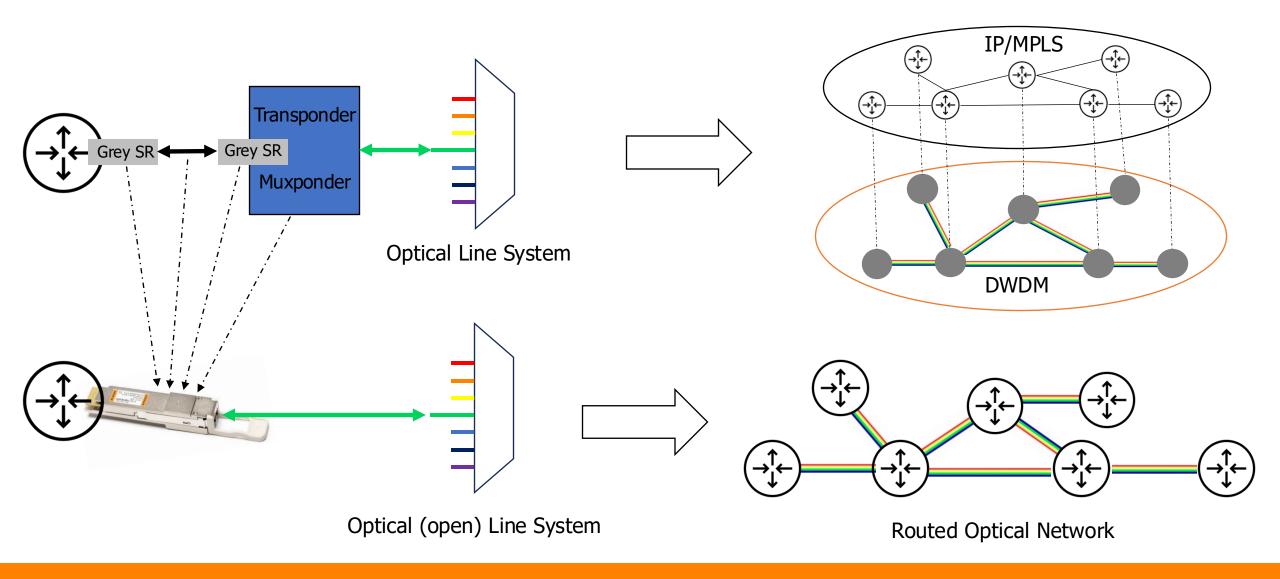
Optics 101 for non-Optical (IP) folks

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Coherent Pluggables → IPoDWDM



Optical Power

Intensity of light → *brightness*

Decibel (dB) is a log ratio between two values

-10dB: 1/10th of something, **-20dB**: 1/100th

10dB: 10x of something, **20dB**: 100x

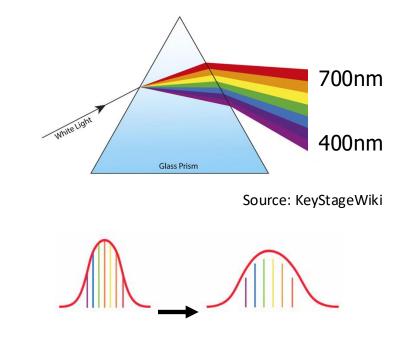
Optical power expressed in dBm: decibel relative to 1mW of power

```
0dBm = 1mW
-10dBm = 0.1mW
10dBm = 10mW
-20dBm = 0.01mW
20dBm = 100mW
```

Chromatic Dispersion

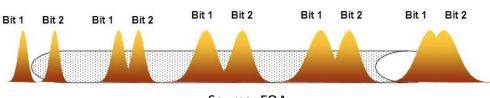
Different colours (λ) of light travel at different speeds inside the fiber

- Longer wavelengths bend less → travel faster
- Arrive at different times at the destination!
 - Longer distance, bigger time difference ~ broaden
- This time difference (CD) is measured in ps/nm



Problem with dispersion:

- As pulses becomes broader, they overlap each other
- Difficult to distinguish the two signals ~ bit errors!
- Limits the bit rate, or distance for a specific bit rate

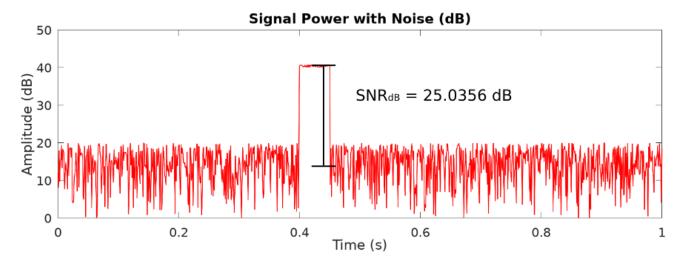


Source: FOA

Signal Quality

(O)SNR (dB): Signal-to-Noise Ratio

- (log) ratio of *useful* signal power to *unwanted* noise power
- → Higher OSNR: cleaner signal, easier to detect!
- Long distance amplified links create noise → higher noise floor



SNR = OdB

→ signal and noise power are same!

Source: Flexoptix

(O)SNR & Bit Errors

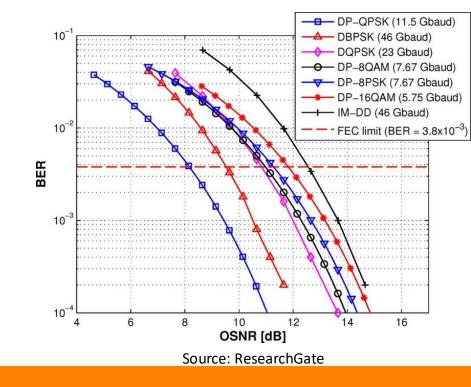
Bit Error Rate (BER) =
$$\frac{no. of \ error \ bits \ received}{no. \ of \ transmitted \ bits}$$

BER = 10^{-9}

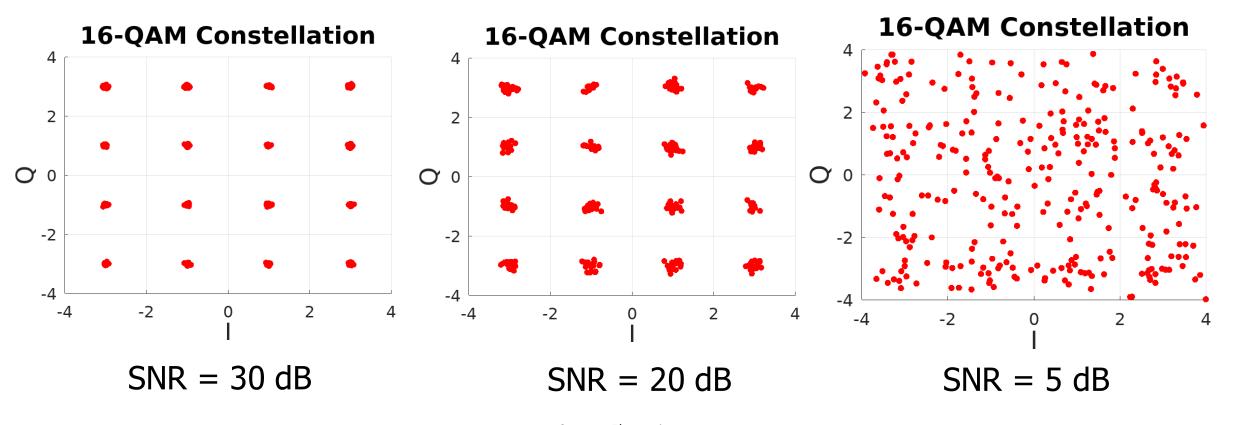
→ One error bit rx-ed for every 1 billion bits tx-ed!

(O)SNR directly affects BER:

- → Higher OSNR: cleaner signal, easier to detect 0s and 1s → Lower BER
- → Lower OSNR: noisier signal, harder to make out 0s and 1s → Higher BER



(O)SNR → Phase and Amplitude Errors

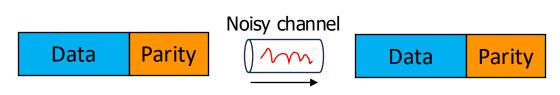


Source: Flexoptix

Forward Error Correction

FEC adds extra hints [redundant parity bits] to the transmitted data

→ Helps the receiver reconstruct the original message ~ without retransmission







Source: ChatGPT, Aug 6, 2025

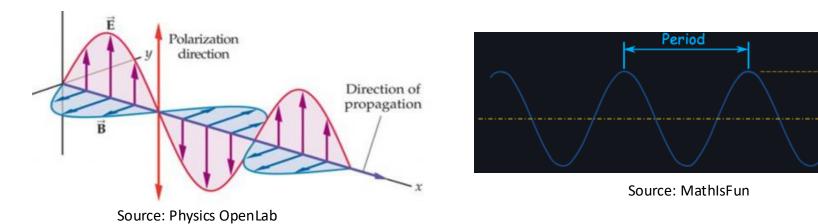
In practice:

- → Allows working with lower OSNR
- →Go longer distance with bad signal/link quality!

Modulation & Symbol (Baud) Rate

We still live in an analog world:

- Light → electromagnetic wave
- Digital signals (0,1) need to be encoded into analog waves



Amplitude

Amplitude

The rate at which we modulate a signal is "baud" rate

- symbol rate per second
- 10 Gigabaud (Gbaud) ~ flashing torch bright or dim 10 billion times/sec

Bit Rate & Baud Rate

Optics began with the simplest coding schemes:

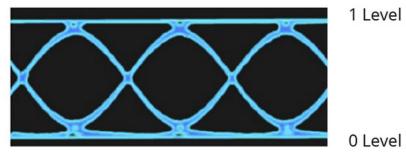
IM-DD (Intensity Modulation/Direct Detection)

NRZ (ASK/OOK) most common

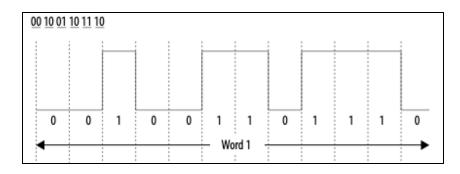
- amplitude/power of the optical wave is modulated!
- Encode one bit per transmitted symbol
 - High optical power (presence of light) 1
 - Low optical power (absences of light) 0

Bit Rate = Baud x Modulation

Eg: $50Gbaud = 50 \times 1 = 50Gbit/s$



Source: Intel



To achieve → Higher Bit Rates

Keep increasing the *baud rate?*

- Higher baud rates suffer due to dispersion at longer distances
- Higher baud rates mean wider channel sizes → more spectrum

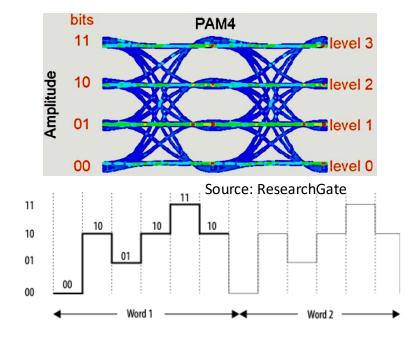
Higher Bit Rates with Direct Detection?

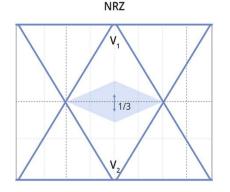
PAM4 (Pulse Amplitude Modulation 4-level)

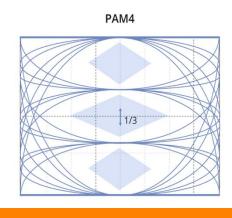
encode 2 bits per symbol (2²=4)

Bit Rate = Baud x Modulation

 \rightarrow Eg: 50Gbaud = 50 x 2 = 100Gbit/s







But the signal amplitude (eye):

- 1/3rd of NRZ
- Sensitive to noise → lower OSNR → higher bit errors
- Not suitable for longer distances

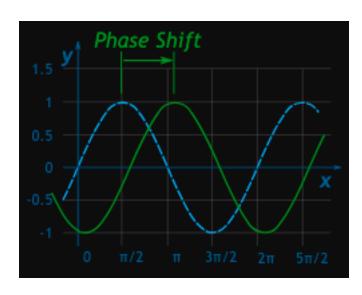
Higher Data Rates @longer distances?

Besides Amplitude, light also has other properties

More properties per carrier (to encode data) → Higher the data rate

Phase

- Position of light wave in its cycle.
- We can use amplitude and phase shifts → encode more bits per symbol.



Source: https://mathsisfun.com

Phase & Amplitude

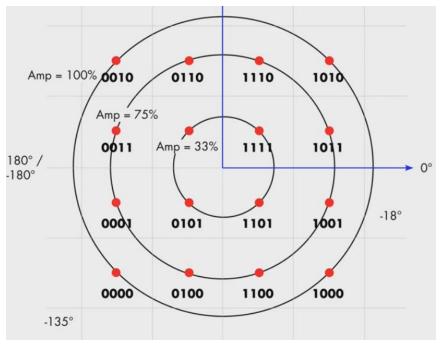
Quadrature Amplitude Modulation (QAM):

Modulates the amplitude of two carrier signals → out of phase by 90°

16QAM

 16 different amplitude and phase angle to encode data

 $[2^4 \sim \text{encode 4 bits per symbol}]$

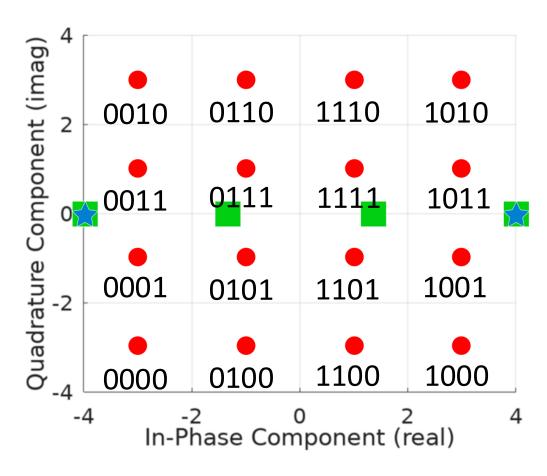


Source: Flexoptix

1111 0101 0010

<u>Amp</u>	Phase	<u>Data</u>
33%	45°	1111
33%	-135°	0101
100%	135°	0010

Bit Rate = Baud x Modulation





Baud Rate: 50Gbaud

OOK : 50x1 = 50Gbit/s

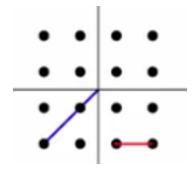
PAM4 : 50x2 = 100Gbit/s

16QAM : 50x4 = 200Gbit/s

Source: Flexoptix

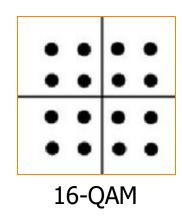
Higher (and higher) order Modulations?

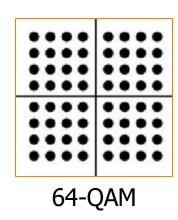
- →The distance between symbols determines the *immunity to noise*
- → The distance to the origin determines the required *signal power*



If energy of constellation to remain same, the points must be closer:

- More susceptible to noise (lower OSNR→ higher BER)
- Limits the distance/reach

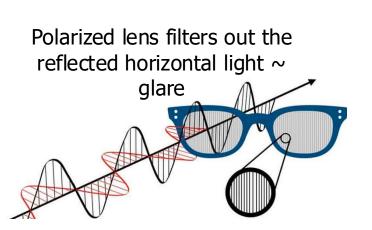




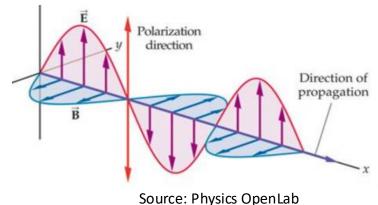
Hmm.. then what?

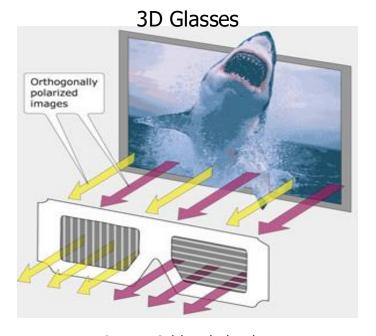
Besides Amplitude & Phase, we can also use Polarization

→ Direction of the Electric field (E)



Source: Progressive Glasses



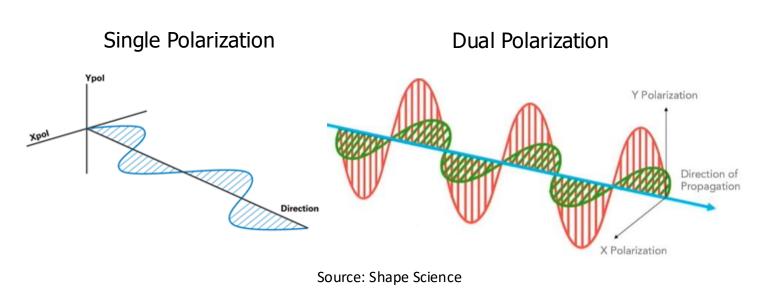


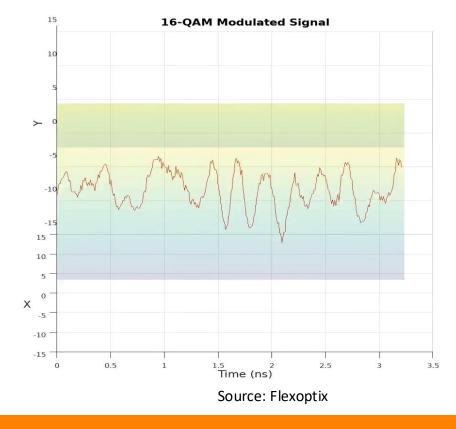
Source: Cable Wholesale

Polarization → Coherent Optics

Send two independent orthogonal polarized waves

• Do not interfere \rightarrow double the bit rate!



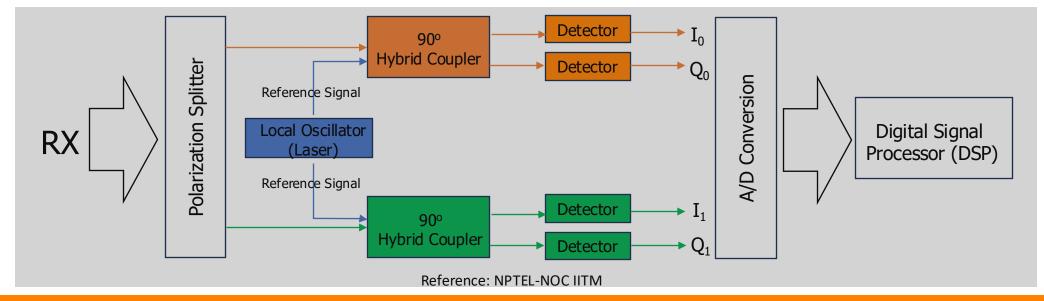


How to Decode?

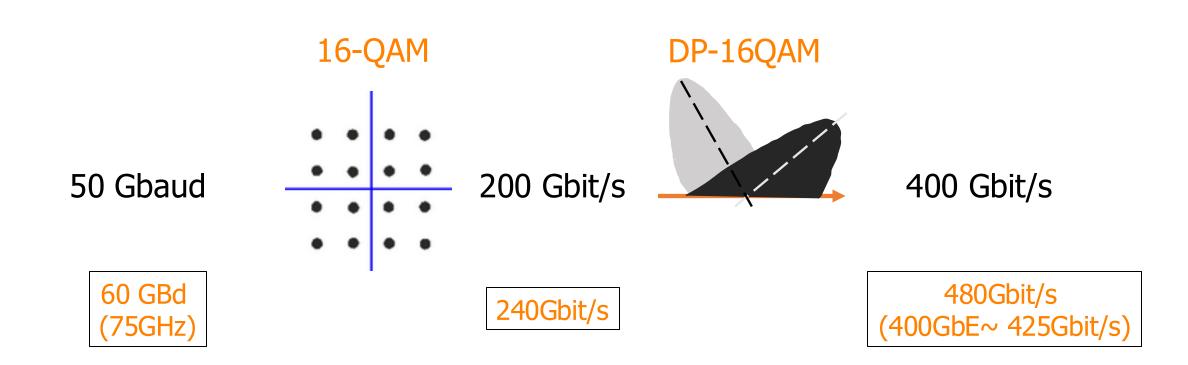
Recap: direct detection receivers can ONLY detect the intensity/amplitude changes!

Need Coherent Receivers:

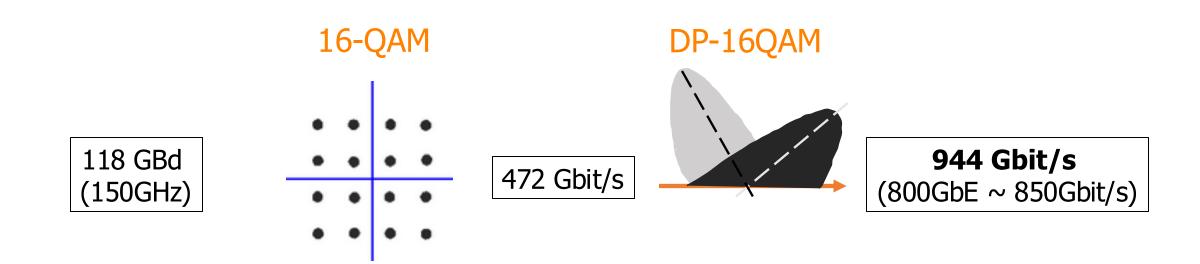
- Signal detection improved (gain) using a local oscillator (laser)
- The reference signal is mixed *coherently* with the incoming signal
 - → Reconstruct the Amplitude and Phase information per polarization



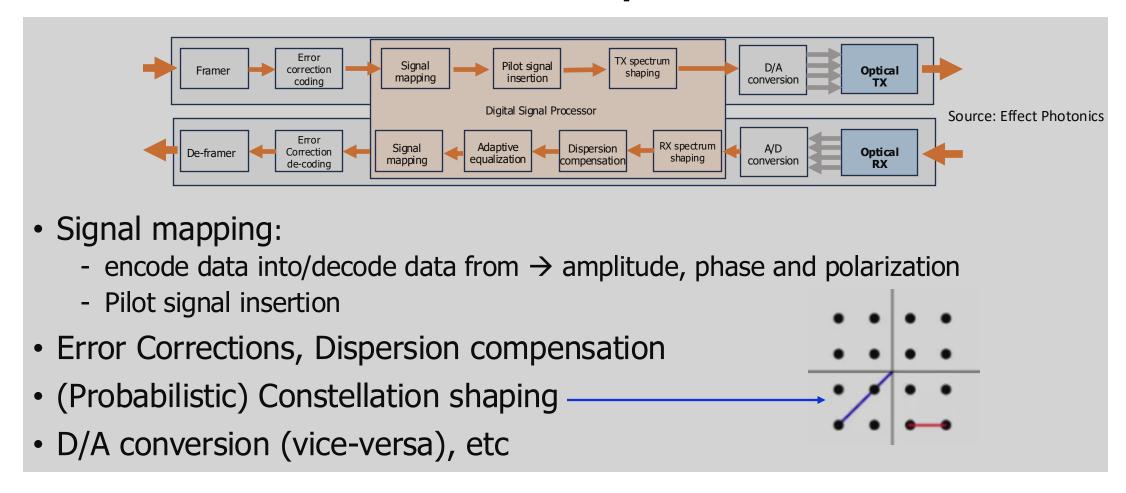
Bit Rate = Baud x Modulation x Polarization



Bit Rate = Baud x Modulation x Polarization

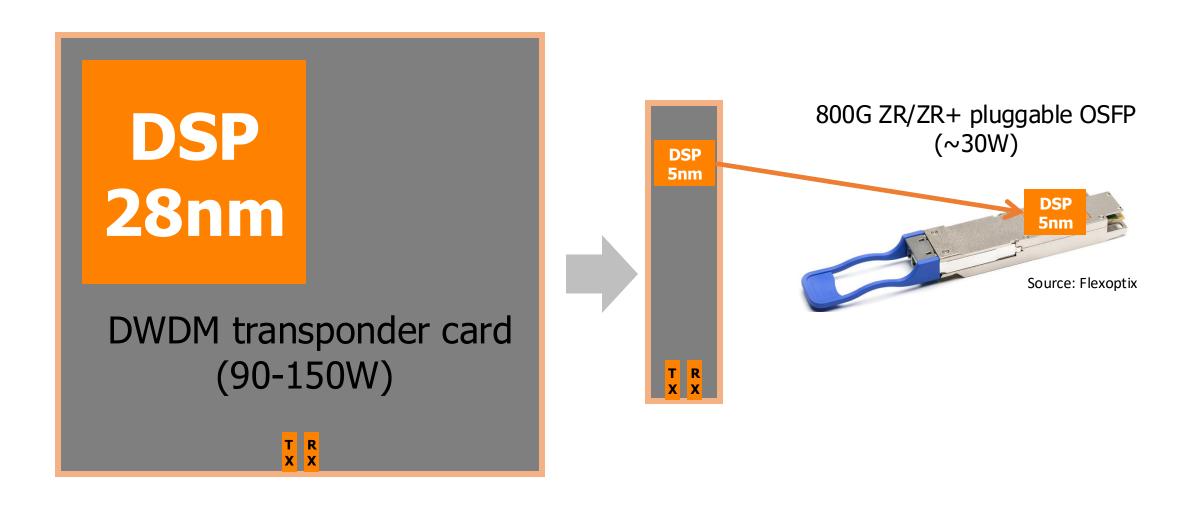


DSP makes it possible!



Noise-cancelling headphones ∼ also auto-translates and corrects mistakes ©

→ Coherent Pluggable Optics



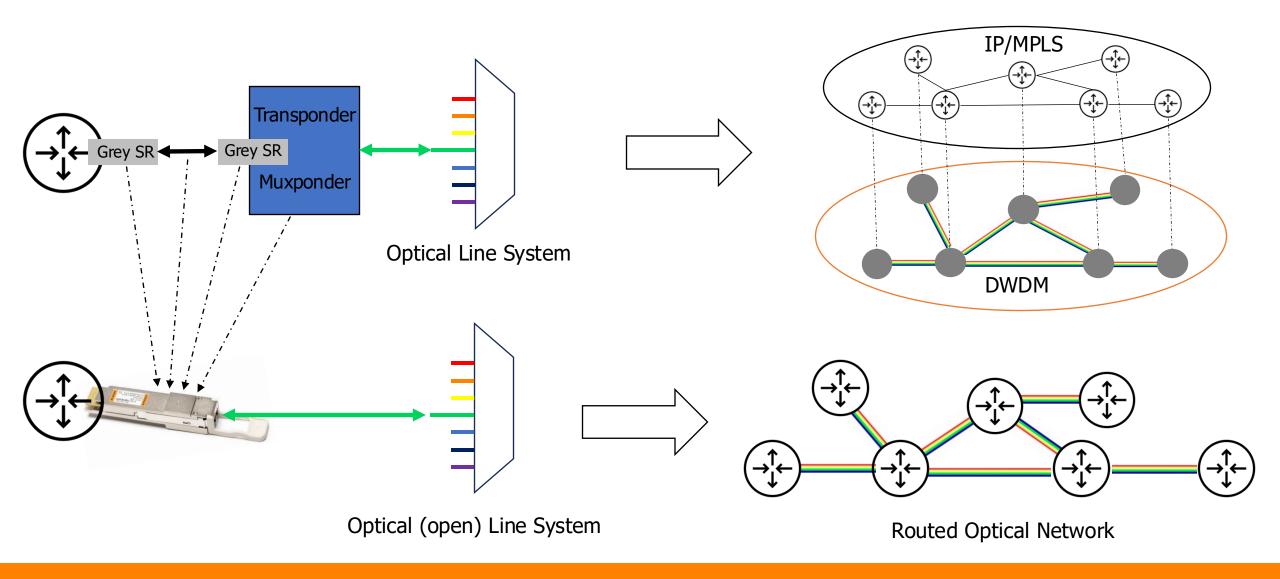
Current Interval [04:27:17 Mon Oct 20 2025 - 04:40:23 Mon Oct 20 2025] MIN AVG MAX Parameter CD(Short)[ps/nm] 1132.00 1134.57 1137.00 DGD[ps] 2.00 2.73 3.00 RX PWR[dBm] -10.10-8.58 -7.59-3.99 -3.95TX PWR[dBm] -4.03 OSNR[dB] 26.30 26.63 26.90 RX CHAN PWR[dBm] -13.04 -9.93 -11.19ESNR[dB] 15.30 15.58 15.70 LASER BIAS[mA] 223.09 223.09 223.09 FREQ OFF[Mhz] 404.00 419.92 436.00 0.00 SOP RATE[krad/s] 0.00 0.00 0.40 0.50 0.60 PDL[dB] SOPMD[ps^2] 58.35 84.00 39.00 EC BITS : 3841784457486 UC WORDS : 17794933 MIN AVG MAX Parameter PREFEC BER 6.18e-03 6.66e-03 7.50e-03 POSTFEC BER 0.00e+00 0.00e+00 0.00e+00 Q FACTOR[dB] 7.70 7.83 7.90 0.91 Q MARGIN[dB] 0.70 1.00

Visible on Routers & Switches

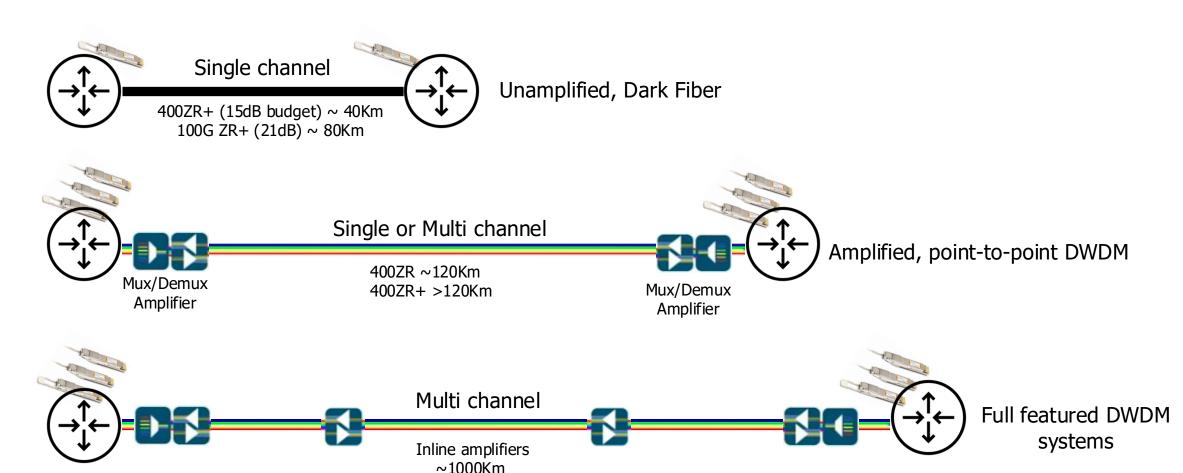
Source:

DrukREN 400G ZR+ test (October 2025)

Coherent Pluggables → IPoDWDM



Coherent Pluggables → IPoDWDM



With multirate ZR+: 300G, 200G, 100G for longer reach and worse OSNR

OIF 400ZR and OpenZR+ MSA

	OIF 400ZR	OpenZR+
Reach	~120Km	> 120Km
Client	400GbE Only	100-400GbE multirate
Application	Campus, Metro	DCI, Regional, Long- haul
FEC	C-FEC	oFEC
Max Power	~15-20W	~18-20W
Form factor	QSFP-DD/OSFP	QSFP-DD/OSFP
Max TX power	-6dBm	-10dBm/0dBm
Min RX sensitivity	-12dBm	-12dBm
CD tolerance	2400 ps/nm	20000 ps/nm
PMD tolerance	10 ps	20 ps
OSNR tolerance	26dB	24dB



Reference

- "Coherent optical transceivers current capabilities and future possibilities", Thomas Weible & Gerhard Stein Flexoptix, CSNOG (February 2024)
- 2. "Everything You Always Wanted to Know About Optical Networking But Were Afraid to Ask", Richard Steenbergen Petabit Scale, NANOG89 (October 2023)
- 3. OIF-400ZR-01.0 https://www.oiforum.com/wp-content/uploads/OIF-400ZR-01.0_reduced2.pdf
- 4. What are FEC and PCS, and Why do They Matter? https://effectphotonics.com/insights/what-are-fec-and-pcs-and-why-do-they-matter/
- 5. What's inside a coherent DSP EffectPhotonics https://effectphotonics.com/insights/whats-inside-a-coherent-dsp
- 6. 400G ZR Operation Modes FLEXOPTIX https://www.flexoptix.net/en/blog/400g-zr
- 7. "Managing Digital Coherent Optics on Routers", Phil Bedard Cisco, NANOG87 (February 2023)