

# Cisco Voice Gateways

---

PacNOG4 VoIP Workshop  
Port Vila, Vanuatu, 2008

Jonny Martin - [jonny@jonnynet.net](mailto:jonny@jonnynet.net)

# Voice Gateways

---

- Any device with one or more TDM PSTN interfaces on them
  - TDM - Time Division Multiplexing (i.e. traditional telephony)
  - PSTN - Public Switched Telephone Network
  - To be really useful, gateways also need an IP interface on them
- Many vendors, we'll concentrate on Cisco IOS based voice gateways
- Both analog and digital interfaces, we'll look at the more common ones

# Interface Types - Digital

---

- ISDN primary rate circuits (there are others, but we will look at ISDN)
- E1 (primarily used in Europe and Oceania)
  - 2 Mbit/s bearer
  - 32x 64kbit/s channels. 30 for voice, 1 for signalling (timeslot 16), 1 framing
- T1 (primarily used in North America)
  - 1.5 Mbit/s bearer
  - 24x 64kbit/s channels. 23 for voice, 1 for signalling (timeslot 24)
- Common interfaces for ISP dial-in, PBX to carrier trunks, etc.

# Interface Types - Digital

---

- Basic Rate ISDN
  - 144kbit/s bearer
  - 2x 64kbit/s channels + 1x 16kbit/s signalling channel
  - 2B + D
    - B channels = 64kbit/s voice/data channels
    - D channel(s) = signalling data channels

# Interface Types - Analog

---

- Only really two types:
- FXO interface - plugs into your telco (Foreign eXchange central Office)
  - uses FXS signalling!
- FXS interface - plugs into a telephone. e.g. ATAs (Foreign eXchange Station)
  - uses FXO signalling!
- Uses analog signalling, limited to one DDI per line
- Signalling is generally more ambiguous and harder to work with than digital signalling

# AS5300 / AS5350 / AS 5400

---

- Multi-port E1/T1 access servers
- Popular ISP dial-in boxes
- 5300 - can be used for VoIP when loaded with DSP cards
- 5350/5400 has universal ports - modem or VoIP
- Dial-up ISPs often well placed to provide VoIP services
  - POPs in many locations, with the right hardware!



# IOS Voice Configuration

---

- For VoIP we need to configure:
  - voice-port - the voice 'interface'
    - FXS / FXO - e.g. voice-port 1/0/0
    - E1/T1 signalling channel - e.g. voice-port 1/0:D
  - dial-peer - tells the gateway how to connect voice ports to VoIP call legs
- For E1/T1 links we also need to configure the physical bearer
  - controller E1 / controller T1
  - interface serial 0:15 (the signalling timeslot for an E1, 0:23 for T1)

# E1 Configuration

---

```
! This configuration works with Telecom NZ E1 circuits
!
isdn switch-type primary-net5
!
controller E1 0
    clock source line primary
    pri-group timeslots 1-10,16          ! note, timeslots count from 1.
    description Link to Telecom
!
!
interface Serial0:15                    ! note, serial channels count from 0.
    no ip address
    isdn switch-type primary-net5
    isdn incoming-voice modem           ! treats incoming calls as modem or voice
!                                       ! rather than data
!
voice-port 0:D
    echo-cancel coverage 64
    cptone NZ                          ! returns NZ progress tones
    bearer-cap Speech
!
```

# T1 Configuration

---

```
!  
isdn switch-type primary-ni  
!  
!  
controller T1 1/0  
    framing esf  
    linecode b8zs  
    pri-group timeslots 1-24  
!  
!  
interface Serial1/0:23  
    no ip address  
    encapsulation hdlc  
    isdn switch-type primary-ni  
    isdn incoming-voice modem  
!  
!  
voice-port 1/0:D  
    echo-cancel coverage 64  
    ! default cptone is US  
!
```

# FXS / FXO Configuration

---

**! Some useful settings**

**!**

**voice-port 1/0/0**

**no comfort-noise**

**! needs 'no vad' on VoIP dial-peer**

**cptone NZ**

**timeouts interdigit 3**

**! timeout when gathering dialled digits**

**description Analog phone line**

**!**

**! Or, if you're just having a play, the defaults will work:**

**!**

**voice-port 1/0/1**

**!**

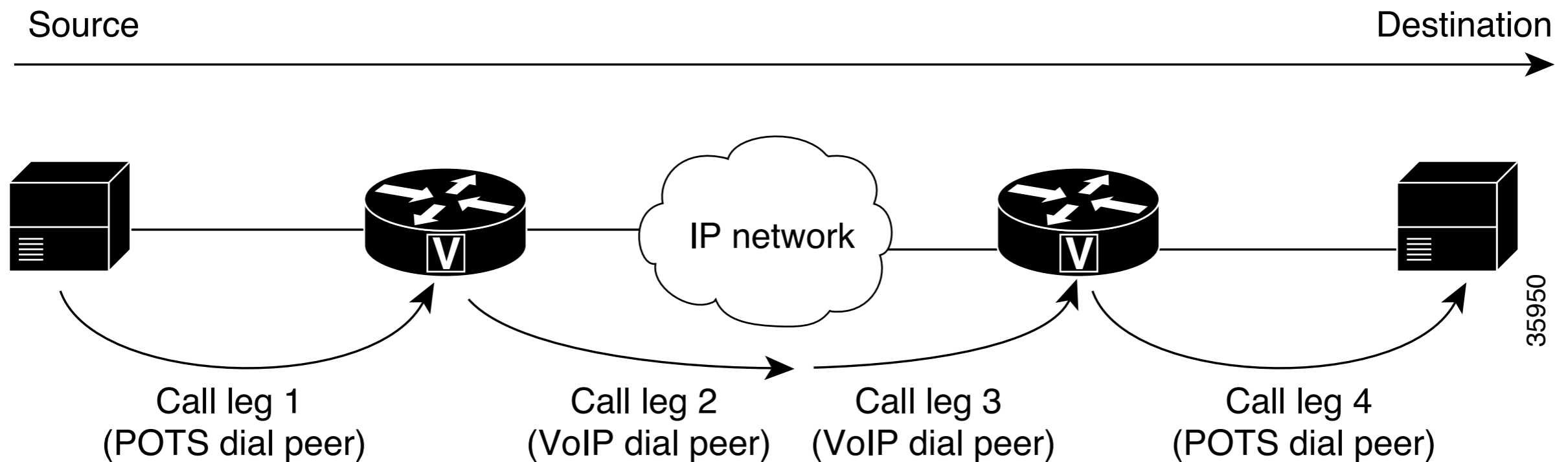
# Dial Peers

---

- Basic building block on Cisco voice gateways, the dial-peer
- All calls consists of at least two call legs:
  - Originating device to originating gateway (POTS)
  - Originating gateway to IP network (VoIP)
  - ...and/or
  - IP network to destination gateway
  - Destination gateway to destination device

# Dial Peers ...ctd

- Most hardware will also allow TDM switching, i.e. POTS to POTS
  - But not typically VoIP media proxying (i.e. no VoIP-VoIP)



# Dial Peer Syntax

---

```
! POTS dial peer
```

```
!
```

```
dial-peer voice tag pots
```

```
  destination-pattern number
```

```
  port voiceport#
```

```
  other configurable options
```

```
!
```

```
! VoIP dial peer
```

```
!
```

```
dial-peer voice tag voip
```

```
  destination-pattern number
```

```
  session target data address
```

```
  other configurable options
```

```
!
```

```
! Destination pattern = E.164 number (i.e. a telephone number)
```

# Dial Peer Matching

---

- When a call is made, IOS will select the appropriate dial-peer for an outbound leg depending on call direction
  - voip --> pots
  - pots --> voip
- Longest match for *destination-pattern* is chosen
- If multiple longest matches exist, the dial-peer with the lowest *preference* will be chosen

# Example POTS Dial Peers

---

```
! Outbound send-everything-to-the-pstn POTS dial-peer:
!
dial-peer voice 1 pots
  destination-pattern T                ! T = digit timeout, i.e. any string of digits
  direct-inward-dial                  ! allow incoming calls from the POTS port also
  port 0:D
!

! Only send numbers prefixed with 021 out the POTS port:
!
dial-peer voice 1 pots
  destination-pattern 021T             ! T = digit timeout, i.e. any string of digits
  direct-inward-dial
  port 1:D
!

! Only send seven digit numbers prefixed by 04
!
dial-peer voice 1 pots
  destination-pattern 04.....         ! . = a single digit
  direct-inward-dial
  port 2:D
!
```

# Example VoIP dial-peers

---

**! Send calls to 4989560 to a VoIP PABX or phone at IP address a.b.c.d**

**!**

**dial-peer voice 44989560 voip**

**destination-pattern 4989560**

**session protocol sipv2**

**session target ipv4:a.b.c.d**

**dtmf-relay rtp-nte**

**! RFC2833 out of band DTMF signalling**

**codec g729br8**

**no vad**

**!**

**!**

**dial-peer voice 2001 voip**

**huntstop**

**! Don't search for a match past this dial-peer**

**preference 2**

**destination-pattern 2001**

**session protocol sipv2**

**session target ipv4:202.53.189.62**

**dtmf-relay rtp-nte**

**playout-delay mode fixed**

**! sets a fixed jitter buffer, useful for Fax**

**codec g711ulaw**

**no vad**

**! always use this for fax!**

**!**

# Failover Routing

---

- Failover routing is achieved by ‘hunting’ on busy, no answer, and a myriad of other causes
- Works for both *pots* and *voip* dial-peers
- Use *preference* to step through dial-peers
  - 0 is best and the default, 9 is worst
- Use *huntstop* on the ‘last’ dial-peer
- Often used in conjunction with *translation-patterns* to ensure correct dial string for different trunks

# Failover Example

---

```
! Incoming POTS calls first try one VoIP server, then failover to another
! if that server doesn't answer or is busy
```

```
!
voice hunt user-busy
voice hunt no-answer
!
dial-peer voice 49896411 voip
 destination-pattern 4989641
 session protocol sipv2
 session target ipv4:a.b.c.1
 dtmf-relay rtp-nte
 codec g711ulaw
```

```
!
dial-peer voice 49896412 voip
 huntstop
 preference 1
 destination-pattern 4989641
 session protocol sipv2
 session target ipv4:a.b.c.2
 dtmf-relay rtp-nte
 codec g711ulaw
```

```
!
```

# Translation Patterns

---

- Used to translate called and calling numbers
- Uses basic translation rules to prepend / strip digits, translate one number into a completely different number
- Some basic examples...

# Translation Pattern Examples

---

**! strip 644 from the start of the number for numbers starting 6442 - 6449**

**!**

**translation-rule 100**

**Rule 2 ^6442..... 2**

**Rule 3 ^6443..... 3**

**Rule 4 ^6444..... 4**

**Rule 5 ^6445..... 5**

**Rule 6 ^6446..... 6**

**Rule 7 ^6447..... 7**

**Rule 8 ^6448..... 8**

**Rule 9 ^6449..... 9**

**!**

**! Prefix 04 to the beginning of any number**

**!**

**translation-rule 101**

**Rule 1 ^.% 04**

# Translation Pattern Examples ...ctd

---

```
! translate any number to 0212304323
```

```
!
```

```
translation-rule 120
```

```
Rule 1 any 0212304323
```

```
! Normalise numbers into a standard format
```

```
!
```

```
translation-rule 150
```

```
Rule 1 ^644498.... 498      ! 6444981234    --> 4981234
```

```
Rule 2 ^04498.... 498      !  044981234    --> 4981234
```

```
Rule 3 ^00644498.... 498    ! 006444981234  --> 4981234
```

```
!
```

# Apply the Translation Pattern

---

```
!  
dial-peer voice 44989560 voip  
  destination-pattern 4989560  
  translate-outgoing calling 100      ! translated the CALLING number  
  translate-outgoing called 200      ! translate the CALLED number  
  session protocol sipv2  
  session target ipv4:203.114.148.130  
  dtmf-relay rtp-nte  
  codec g711ulaw  
  no vad  
!
```